



JAMES TODD

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I am an aspiring CG Generalist. I have great problem solving skills and am glad to put them to use within a team.

Education

UWE Bristol | University of the West of England

Animation BA (Hons)
First Class Honours Classification

U.S.A. SAT Scores

1690

Midsomer Norton Sixth Form

A2 in IT and Psychology, AS in Art and GPR

Experience

Maya, Mudbox, Adobe Suite, HTML

Bristol Medical Simulation Centre | University of Bristol
(Sept 2017 - Mar 2018)

Commissioned to create a training program for the simulation centre. Modelled, rigged, animated, textured, tested and web deployed. Maya, Unity

Health Education England and Nottingham University Hospital
(Summer 2017)

Worked on a breathing training program - rigged, modelled, animated, textured. Maya, Unity

BFI Animation Camp
(Feb 2017)

Worked on an animation camp for young people. Teaching animation and team work skills.

University Short Films
(Various)

Worked on two short films while at University. Bakery Bots (2016) and Post Mortem (2018)

Volunteering
(Various)

Thomas á Becket Church tour guide for fundraising (Summers 2015 - Present) Team leader on School Camp (2012 - Present as student and Staff)

The Co-Operative

Customer Team Member + Fuel Sales Assistant
(Summer 2015)

Referees

Available Upon Request.